

Jarvis Evalle

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EDUCATION

University of California, San Diego

B.S. Cognitive Science, Specialization in Design & Interaction

EXPERIENCE

UX Research Intern — Val's Vegan Kitchen

Jan 2025 – June 2025

- Ran **usability tests** for an inventory management system using desktop and mobile interfaces. Scenarios focused on managing stock and locating inventory items. Recorded results and interviewed participants.
- Translated findings into redesigns using **Figma**: a visible Stock banner, a confirmation modal with success state, larger controls and info tooltips; packaged UI as reusable components.
- Validation via hallway tests; redesigns decreased time to locate items by **17%**, misinputs fell by **22%**, and increased user confidence.

Student Researcher — UC San Diego

Sept 2023 – Mar 2024

- Built a reproducible R workflow with **tidyverse** to import, clean, and standardize biomarker data across multiple sources, enabling quick and consistent datasets for analysis.
- Ran **ROC** analysis to examine relationships, trends, and candidate indicators of THC use.
- Used **rstatix** and **ggplot2** to compare blood and oral-fluid data. Delivered a recommendations brief; defined cutoff guidelines and follow-ups.

Medical Assistant — Villages Internal Medicine & Senior Clinic

June 2021 – Sep 2023

- Documented vitals and encounters with **eClinicalWorks** producing clear, searchable records that supported provider decisions and smoother clinic flow.
- Coordinated HIPAA-compliant information with clinics and pharmacies; processed prescription refills and disability paperwork with complete records and on-time follow through.

PROJECTS

FreshTrak — Smart Grocery Management

Aug 2024 – Dec 2024

- Designed a prototype in **Figma** (onboarding, inventory, shopping list, analytics) using Material Design 3; defined Information Architecture for inventory items prioritizing quick recognition.
- Built a reusable component library (buttons, cards, list rows) with tokens to speed up iteration.
- Ran heuristic reviews and hallway tests; refined labels, spacing, and control affordances to reduce form errors and improve completion.

SKILLS & TOOLS

Languages: Python, R, SQL

Developer Tools: Figma, Jupyter, Tableau, VS Code, GitHub, SQLite

Research and Design: Usability testing, Survey Design & Analysis, A/B Testing, Data wrangling, Wireframing, Interactive Prototyping

Relevant Coursework: Interaction Design, Usability and Information Architecture, Data Science in Practice, Brain Computer Interfaces